

**Submission 2. of 2 to VIPER - INTERNATIONAL COMPETITION 2005 – BASEL**  
**Title of submission 1. is NANOFESTIVAL by Karoly Toth**

**CATEGORY:** IMAGINATION  
**TITLE:** EROTICA  
**TECHNIQUE:** 3D GAME ENGINE APPLICATION BY VIRTOOLS.COM  
**OS:** MS WINDOWS98 OR HIGHER + DIRECTX 7 OR HIGHER + MSI E5 OR HIGHER  
**PROGRAMMER:** Karoly Toth  
**MUSIC:** Karoly Toth  
**PRESENTATION:** LOOPING PROJECTION FROM WIN PC ON LARGE SCREEN  
**SOUND:** STEREO (strong bass)

**EROTICA** is a real time 3d environment, showing a short black&white low resolution video loop of a person's head who is having sexual pleasure. The environment generates light particles in real time, which burns traces of light on the face of the person. The bouncing of the light particles is controlling the speed of the movie loop. It goes sometimes pretty wild, sometimes it stops for seconds, creating an ever changing pace as the light caressing and fondling the face. The combination of the sound of the bouncing particles and the background sound creates an uncanny ambiance.

**FOR JURY PRESENTATION:**

START UP "start.html" ON ENCLOSED WIDOWS PC CD-ROM.

Start EROTICA. A web page is starting up from the CD-ROM. The page makes an attempt to download the plug-in for the application from the Internet. **For the first time the computer MUST BE ON-LINE, in order to download the necessary plug-in for the game engine.**

After the plug-in is installed, it is not necessary to be on line.

**THE APPLICATION MUST RUN IN FULL SCREEN MODE!!!**

It can be achieved by clicking with the right mouse button on the application (after it started) and selecting full screen mode. Please test first and adjust the screen resolution of the player plug-in according to your local settings. Recommended resolution is 1024x768 or 800x600 pixels. For the game engine choose directx or openGL, according to your local settings. The movement of the particles must be fluent!

**Material enclosed:**

3d game application on PC CD-ROM.

Plug-in MUST BE DOWNLOADED before presentation.

**Contact / info:**

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